**ParallelForTransform jobs**

A ParallelForTransform job is another type of [ParallelFor job](https://docs.unity3d.com/Manual/JobSystemParallelForJobs.html); designed specifically for operating on [Transforms](https://docs.unity3d.com/Manual/Transforms.html).

**Note**: A ParallelForTransform job is a collective term in Unity for any job that implements the [IJobParallelForTransform](https://docs.unity3d.com/ScriptReference/Jobs.IJobParallelForTransform.html) interface.